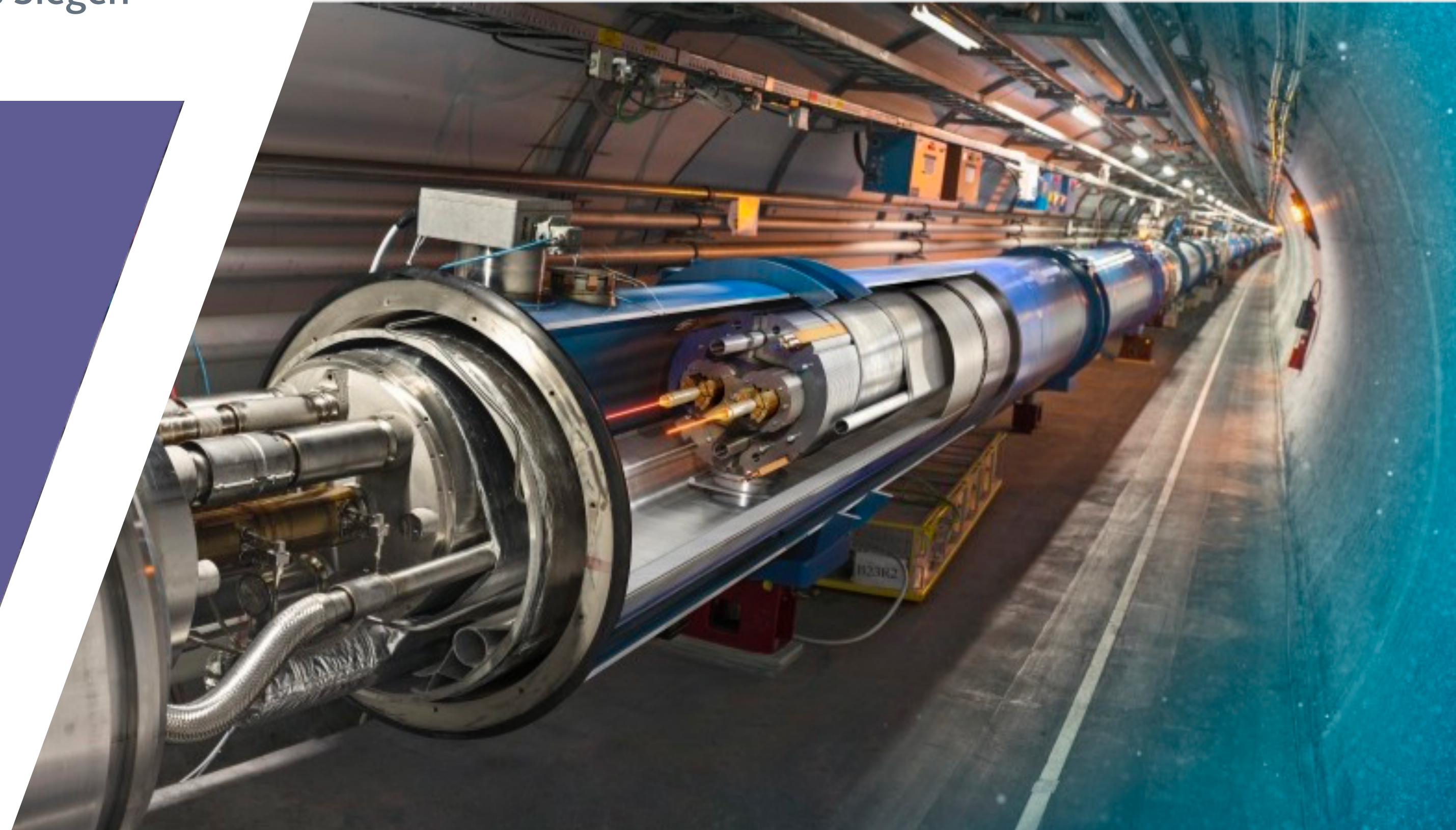


# Vertex reconstruction using particle tracks in a dense environment



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and Markus Cristinziani**

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# Current Siegen team



Diptaparna Biswas



Markus Cristinziani

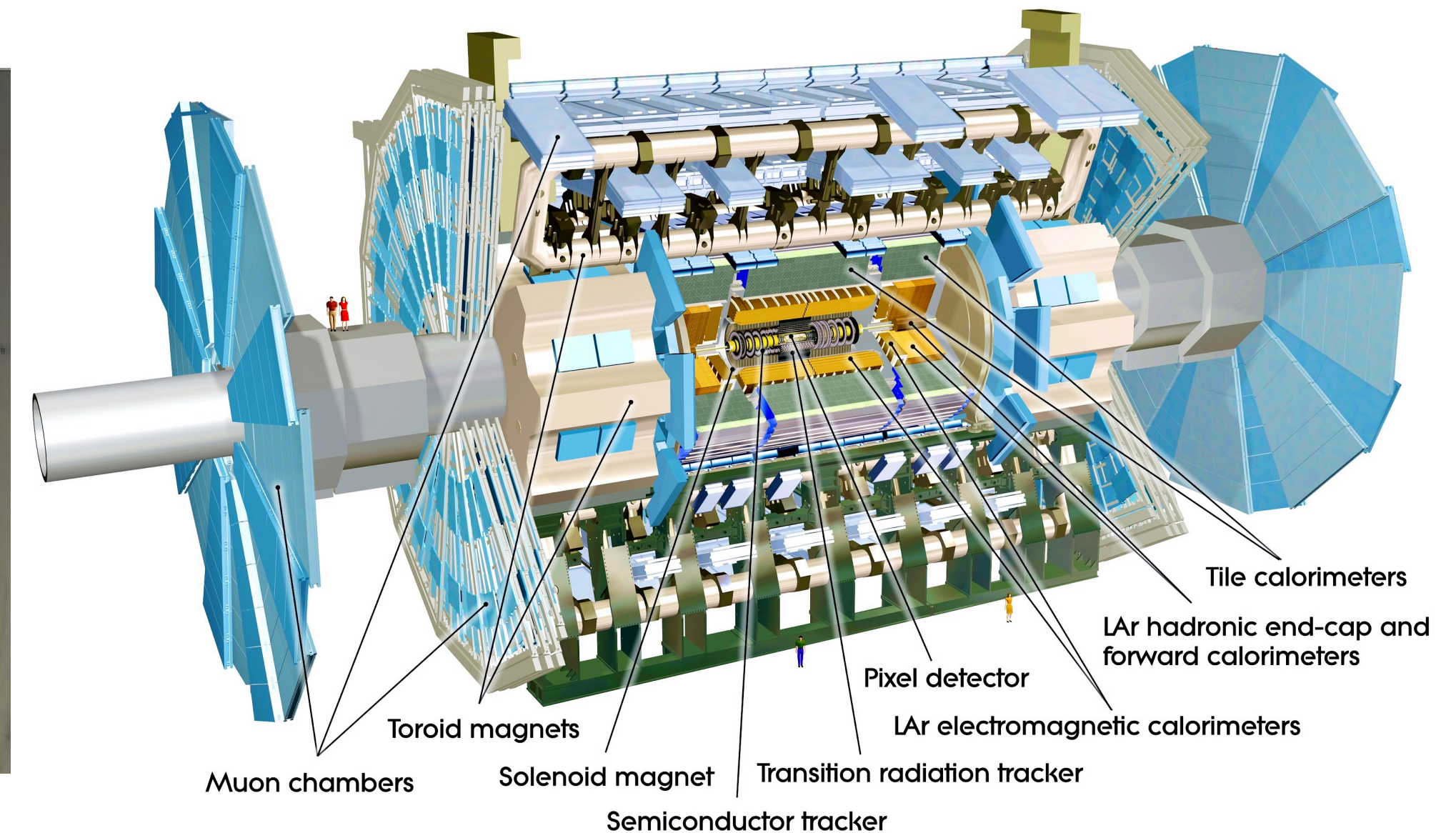
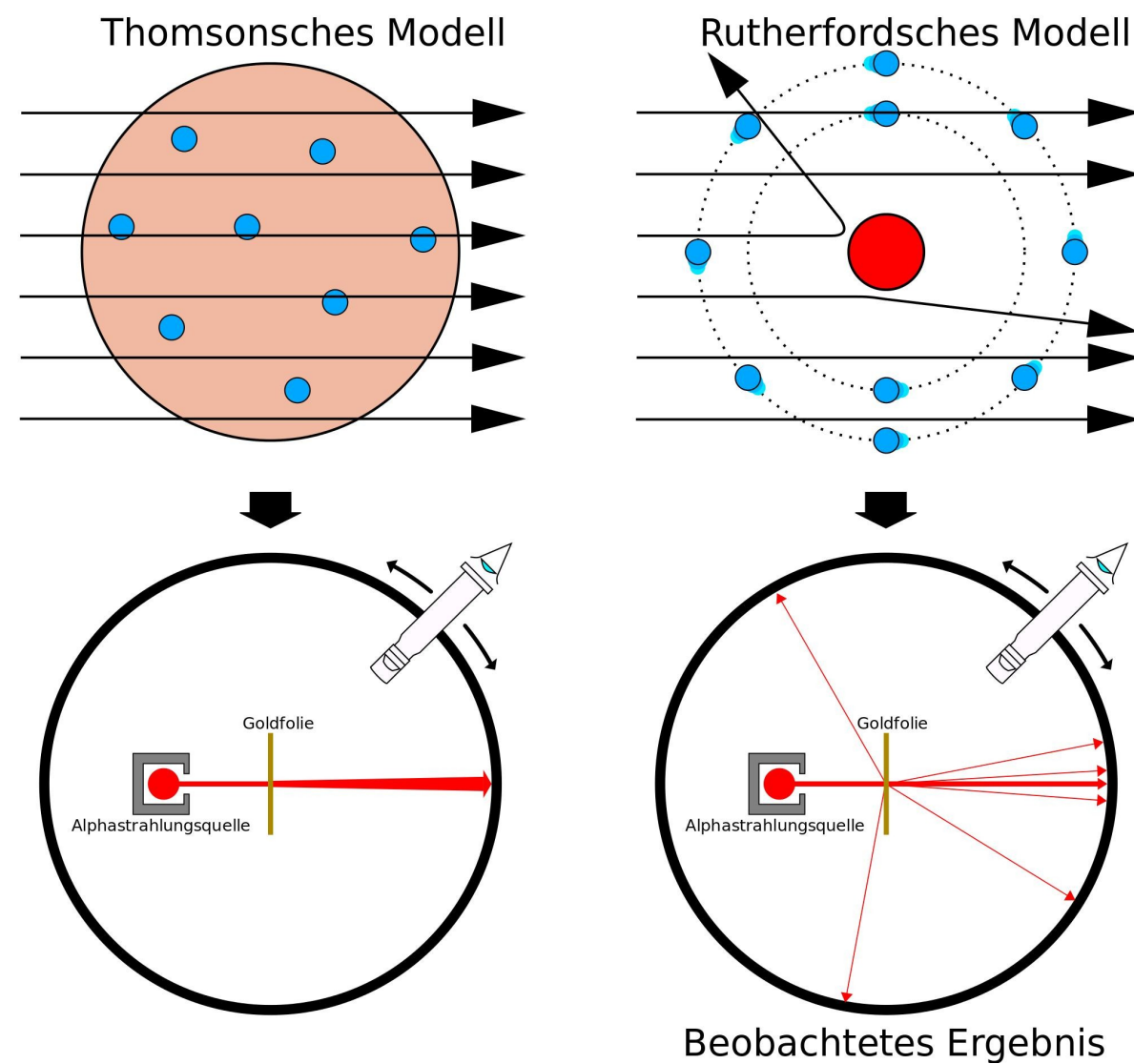


Vadim Kostyukhin



# Particle physics environment

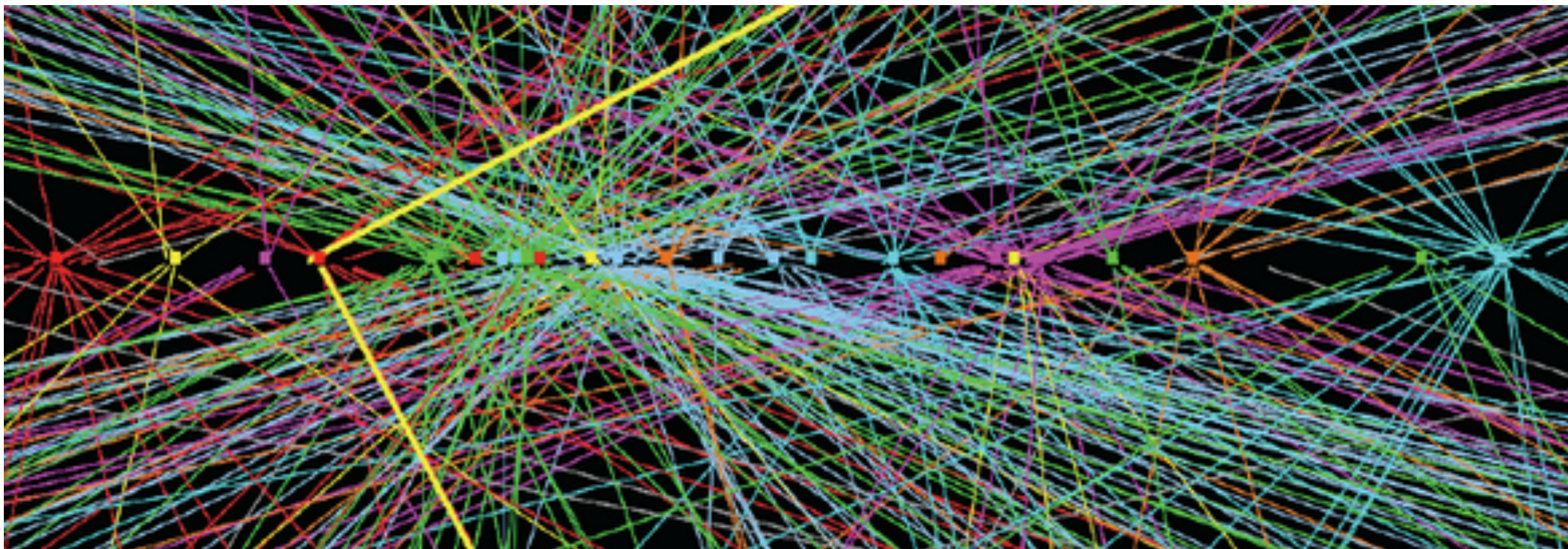
- Goal: understand fundamental structure of matter
- Tool: highest energy collisions (14.000.000.000.000 V) of protons at LHC
- Microscope: ATLAS detector



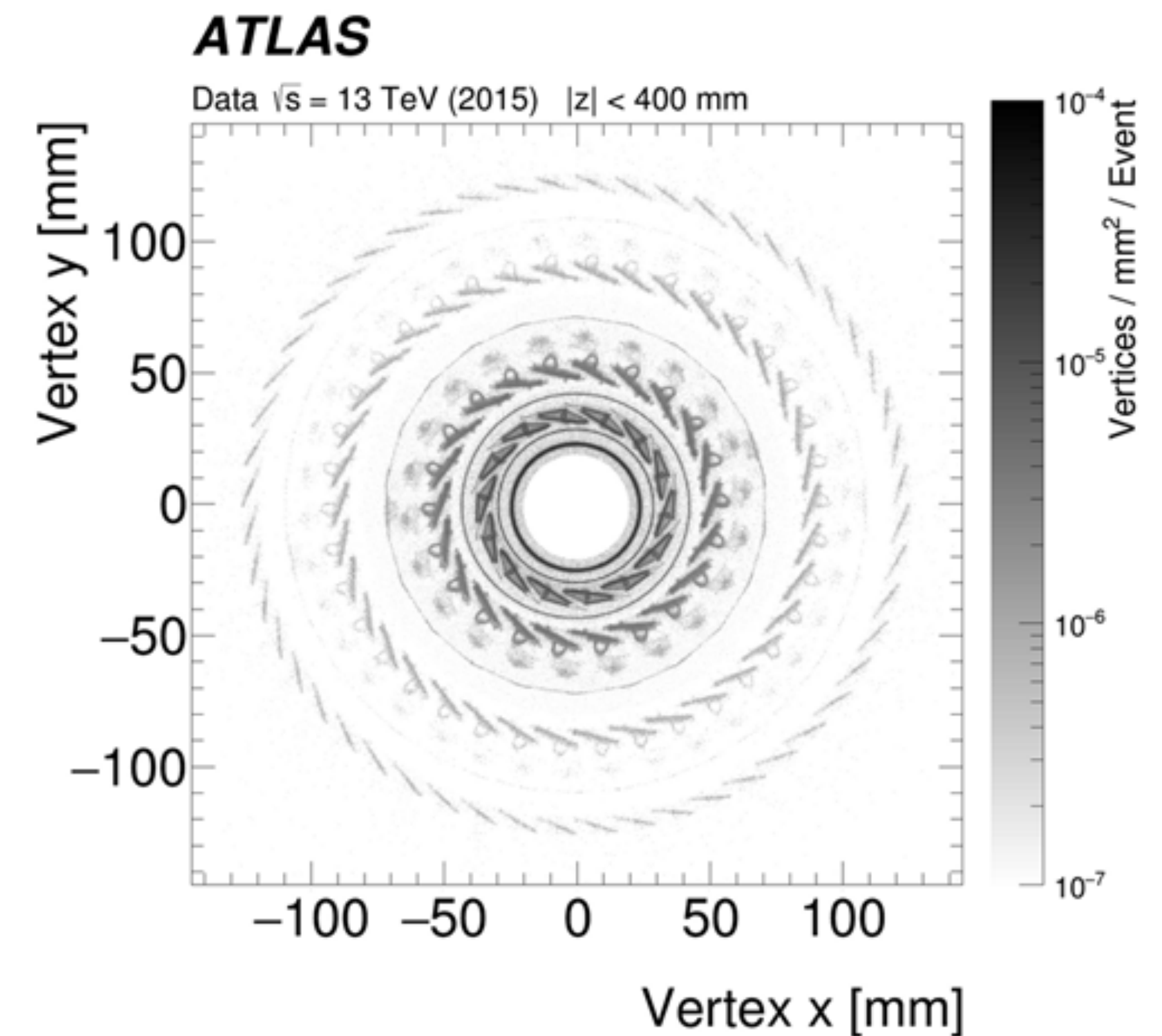


# Definitions

- **Track**
  - electronic detector  $\rightarrow$  trajectory of charged particle
- **Vertex reconstruction:**
  - given a set of tracks, estimate where interaction or decay happens



Pileup: Multiple proton-proton collisions at the Large Hadron Collider (up to 200) along the beam line  $\rightarrow$  Primary Vertex

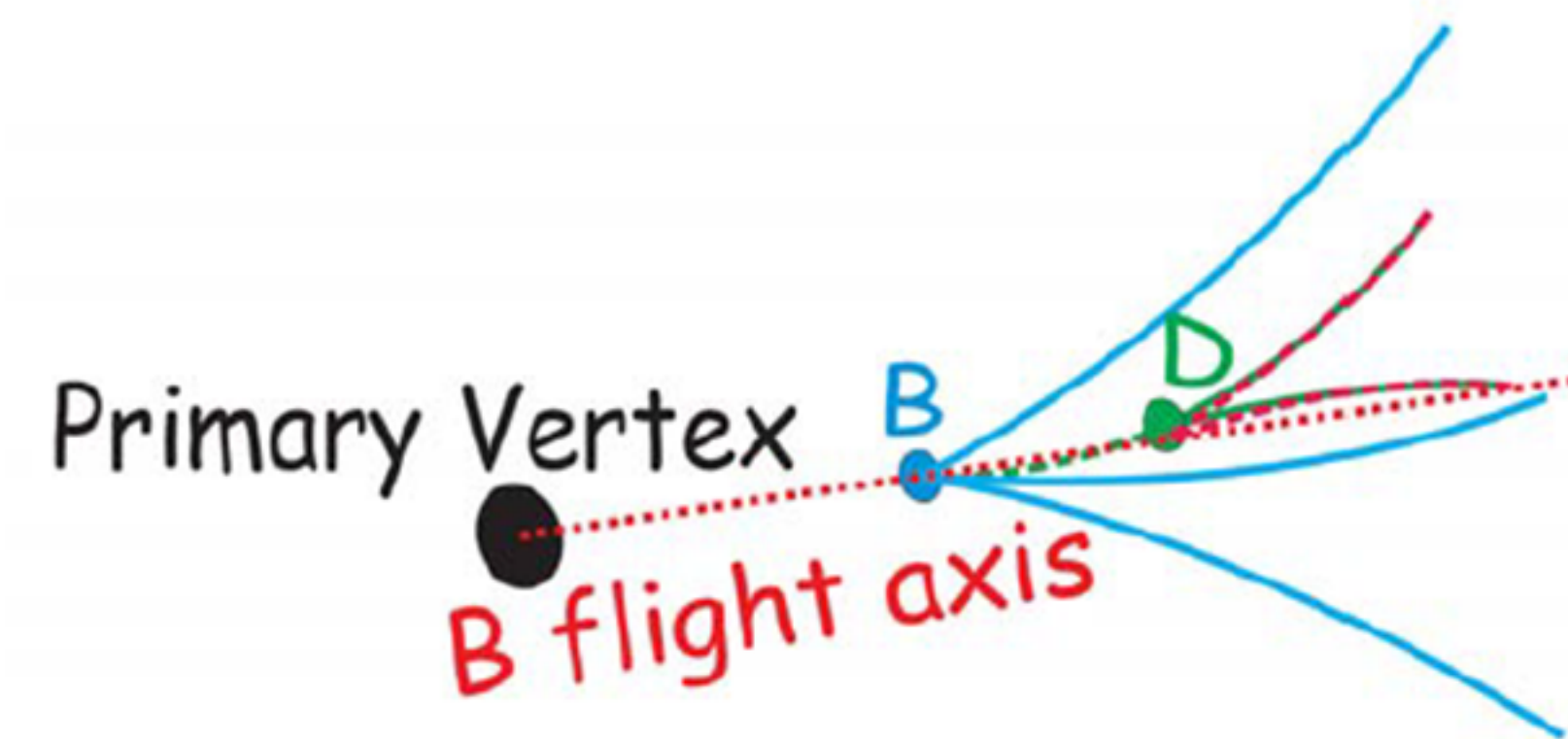
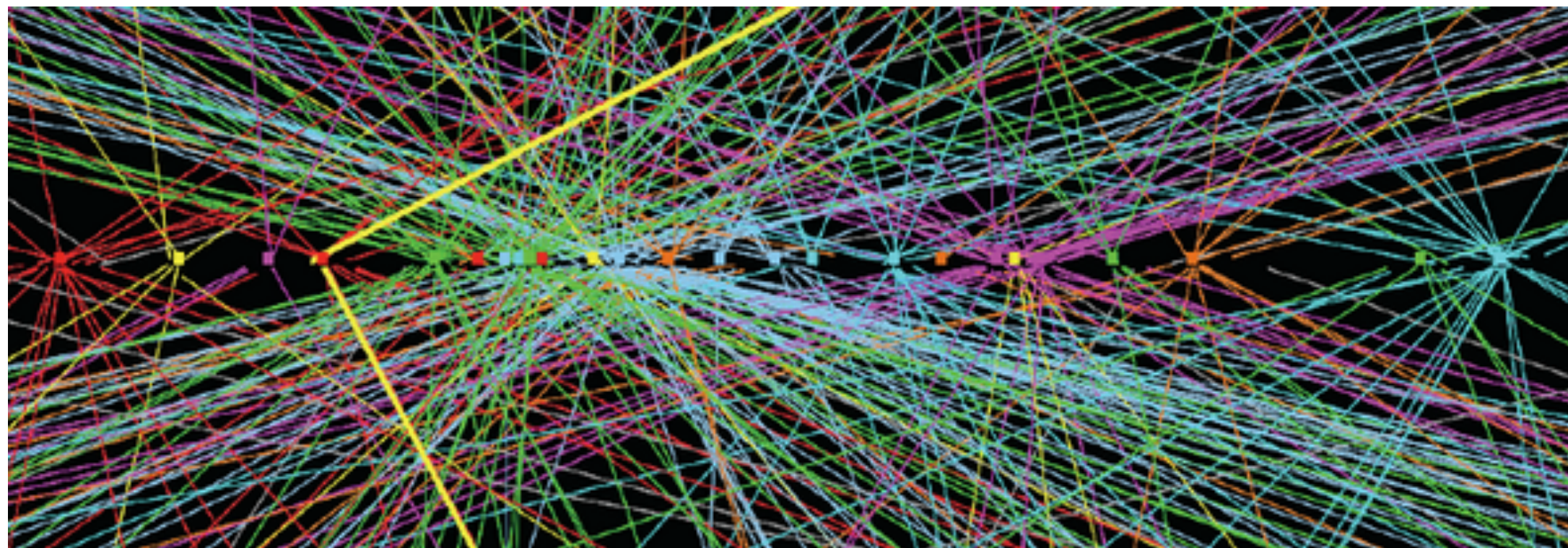
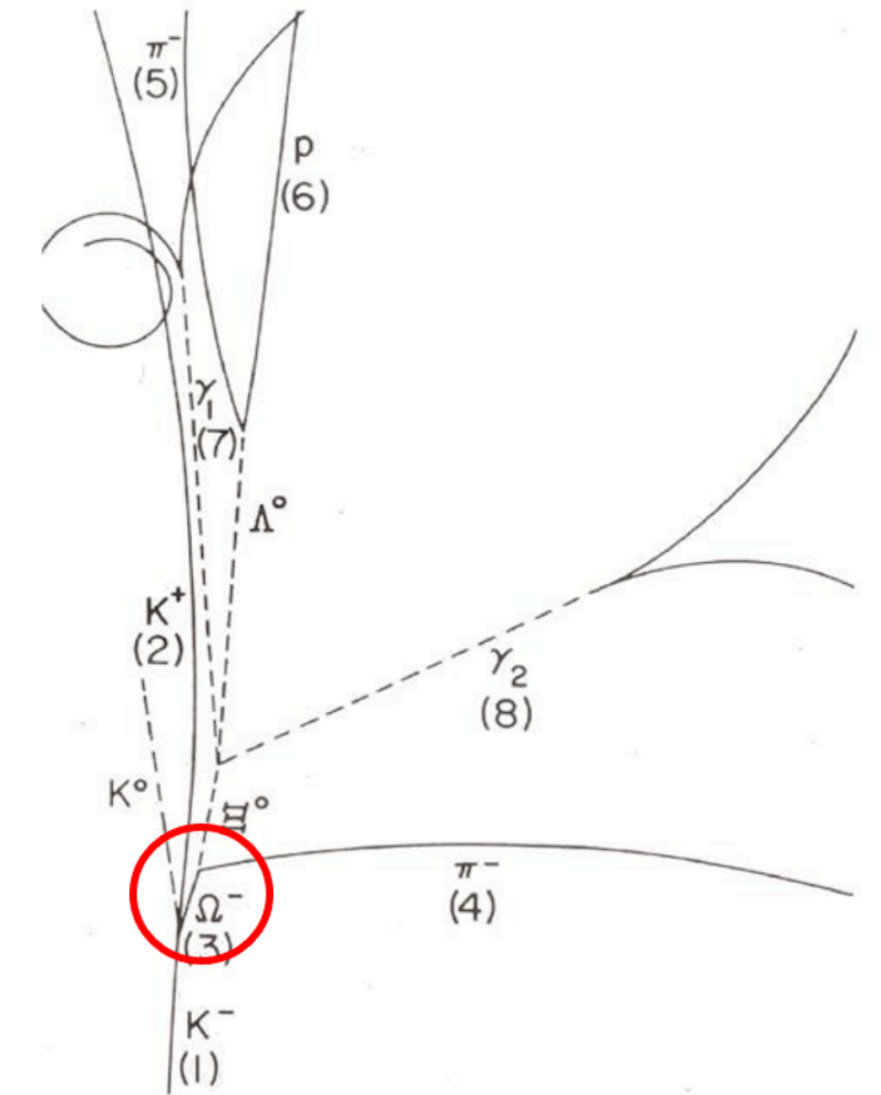
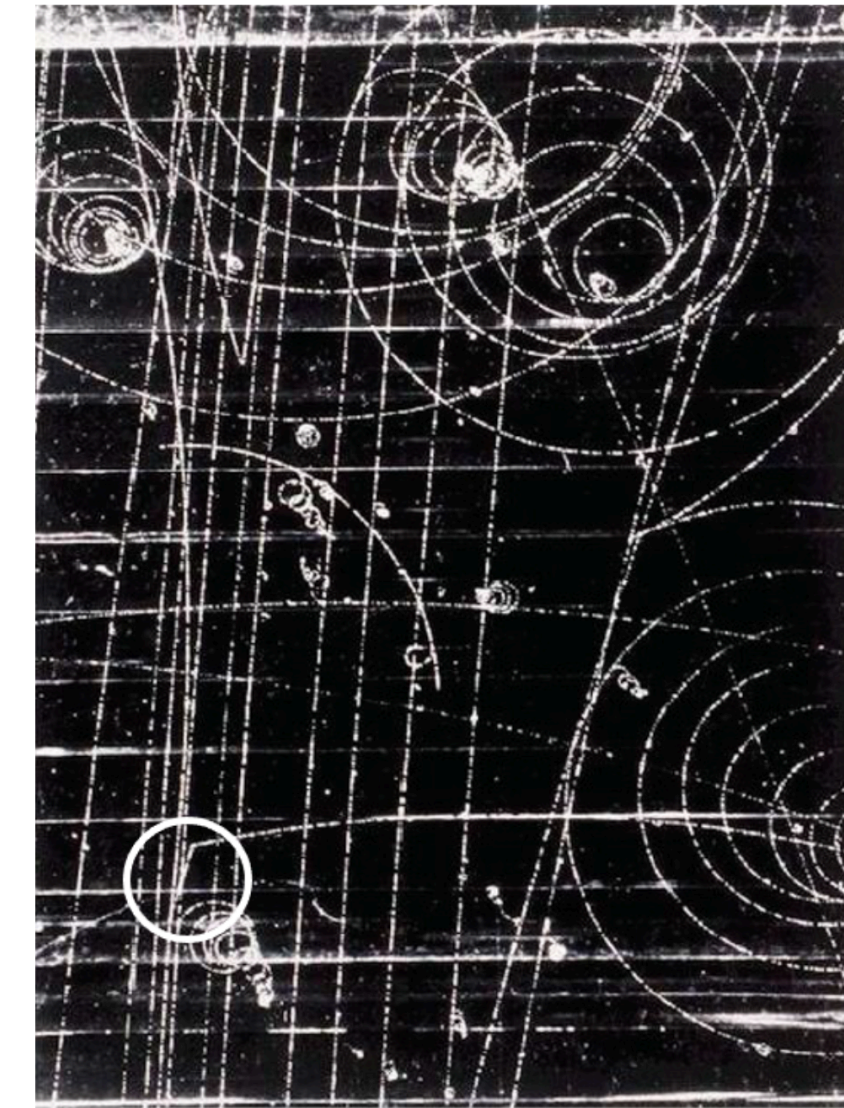


Inner detector “radiography” by reconstructing interaction vertex in detector material



# Typical problems

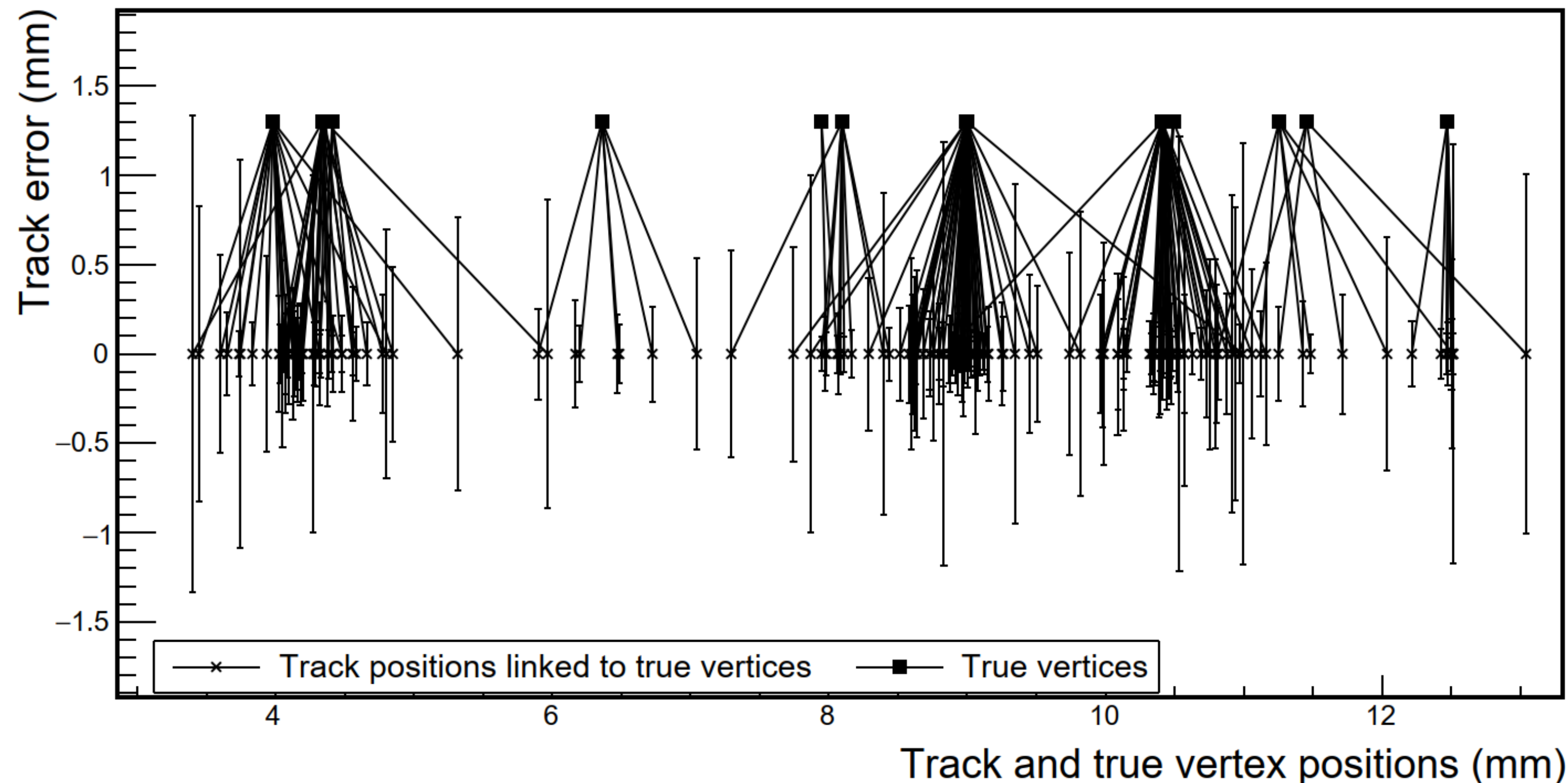
- Vertex reconstruction well known problem
  - e.g. discovery of “strange”  $\Omega$ -Hyperon 1964
- Typical current problems
  - Primary vertex reconstruction (collisions)
  - Secondary vertex reconstruction (decay)





# Challenges in vertex fitting

- Detector resolution and large track density
  - often vertex-to-vertex distance smaller than track resolution
  - few-track vertex difficult to detect near a many-track vertex
  - limited resolution → fake vertex candidates

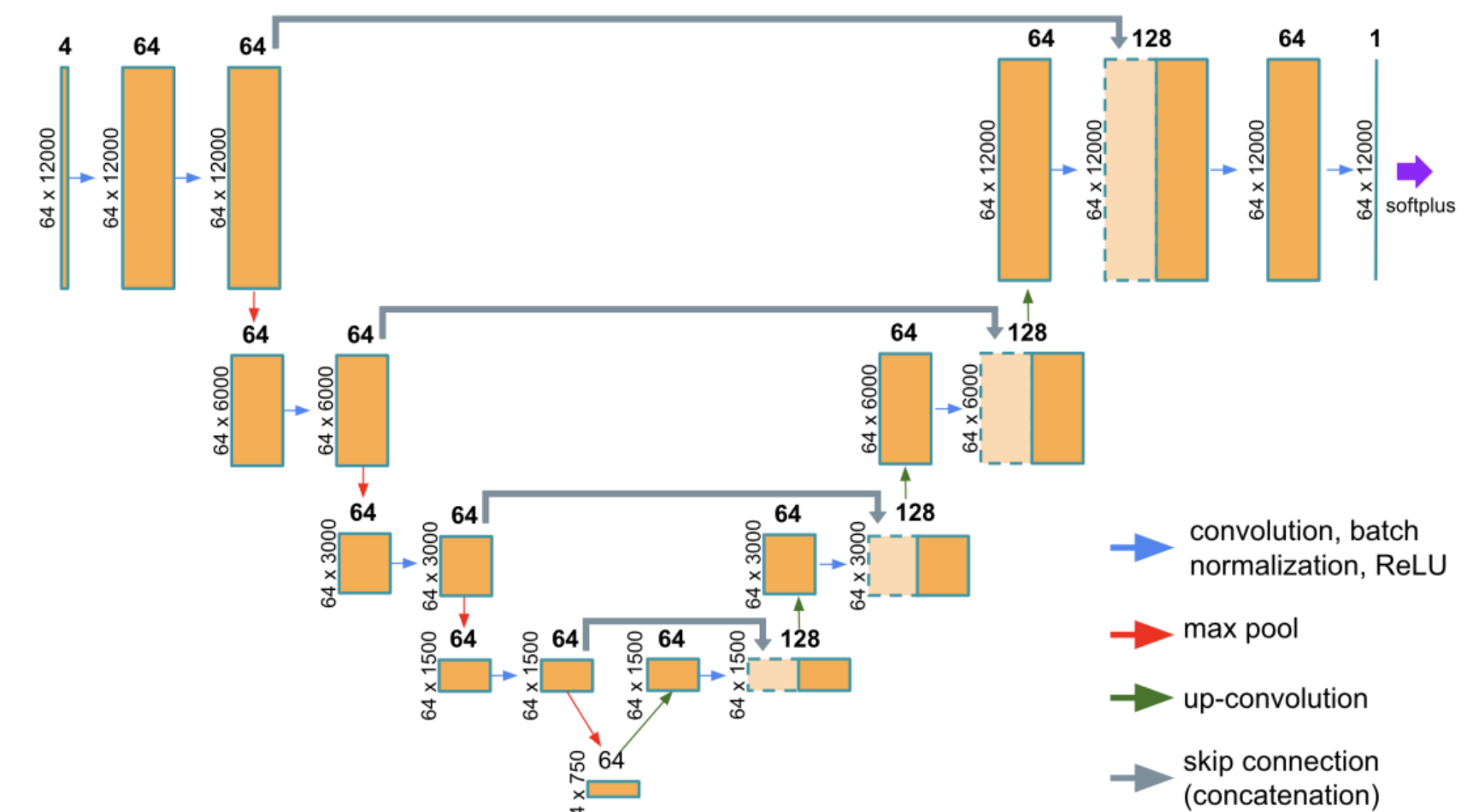
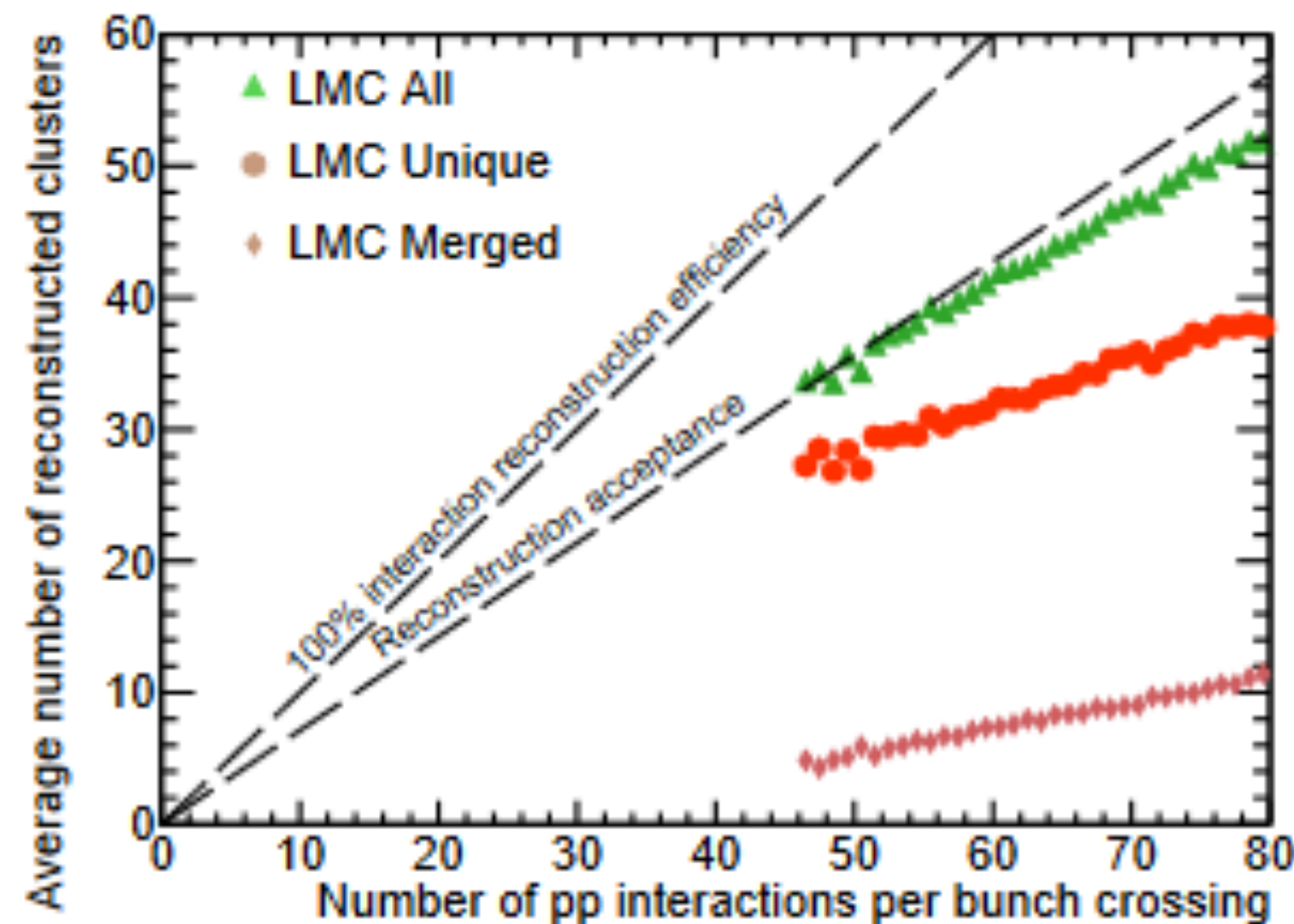


Track from different  
vertices can overlap



# Selected previous work

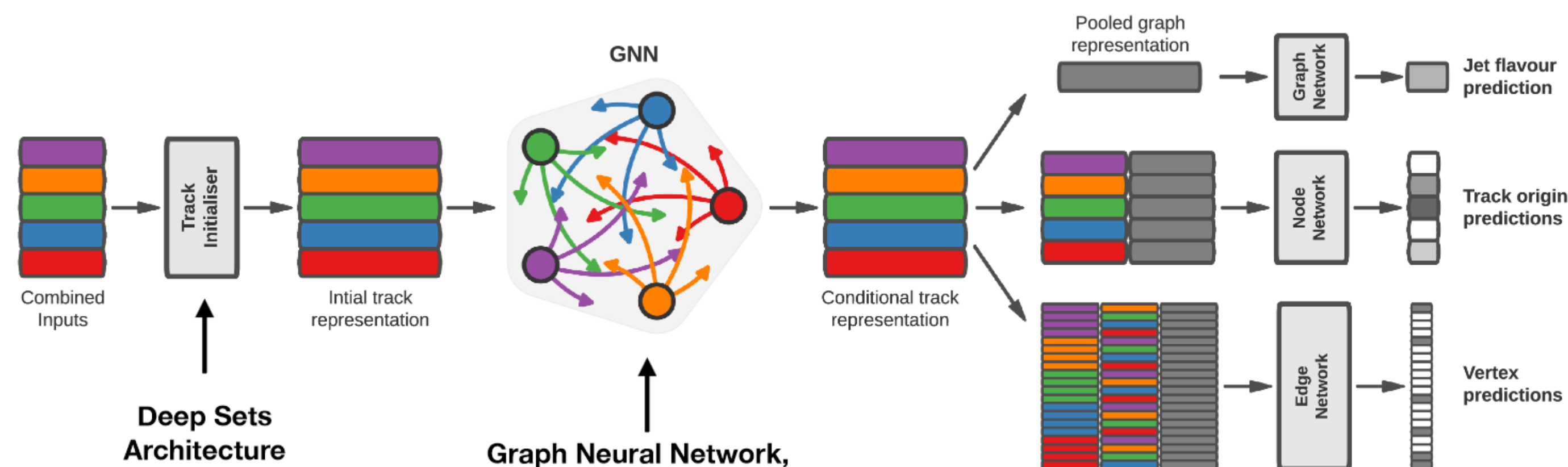
- Primary vertex (PV) reconstruction with pileup
  - VK, M.Keuper, ... MC, “Improving primary-vertex reconstruction with a minimum-cost lifted multicut graph partitioning algorithm”, [JINST 18 \(2023\) P07013](#) using the Minimum Cost Lifted Multicut algorithm
  - ATLAS Collaboration, “Primary Vertex identification using deep learning in ATLAS”, [ATL-PHYS-PUB-2023-011](#) using UNet, CNN for biomedical image segmentation





# Vertices-in-jet reconstruction

- Great advancements in recent years
  - J. Shlomi et al., “Secondary Vertex Finding in Jets with Neural Networks”, [Eur.Phys.J. C 81 \(2021\) 540](#) using H. Serviansky et al., “Set2Graph: Learning Graphs from sets”, [arXiv:2002.08772](#)
  - ... to learning track compatibility matrix with transformer-like attention, S. Van Stroud, [CERN Data Science Seminar](#), March 2023



- R.E.C. Smith et al., “Differentiable vertex fitting for jet flavour tagging”, [arXiv:2310.12804](#)



# Datasets available

- About 100 million fully simulated proton-proton  $\rightarrow t\bar{t}$  events
  - each event has two b-jets (i.e. secondary vertices)
  - owned by the ATLAS Collaboration
  - can be used for first studies ( $\sim 1$  year) but not for publication
- Private simulation using open source detector simulation and/or open data
  - available in  $\sim 1$  year, free to be used in publications



- Improving reconstruction of vertices (all-in-one approach)
  - simultaneously reconstruct primary, secondary, in/out-of-jet, material interactions ...
  - in dense or very dense environments (future collider FCC, planned for ~2050), with 1000 primary vertices, 50 secondary vertices, 10.000 tracks
- Employ Graph Neural Nets
  - possibly processing with attention mechanism for better clustering
- Implement constraints from physics knowledge
- Compare performance with dedicated algorithms