Electromagnetic calorimeters

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What is a calorimeter?

- Detection of particles and their properties through full absorption
- All energy of the particle is finally converted to heat (and more)
- Essential to detect neutral particles
- Governed by two main processes at energies > few hundred MeV
	- e+e- pair production

$$
\sigma_{pair} \approx \frac{7}{9} \left(4\alpha r_e^2 Z^2 \ln \frac{183}{Z^{1/3}} \right) = \frac{7}{9} \frac{A}{N_A X_0}
$$

• Bremsstrahlung

$$
\frac{dE}{dx} = 4\alpha N_A \frac{Z^2}{A} r_e^2 E \ln \frac{183}{Z^{1/3}} = \frac{E}{X_0}
$$

• X_0 is the radiation length:

$$
X_0 = \frac{A}{4\alpha N_A Z^2 r_e^2 \ln \frac{183}{Z^{1/3}}}
$$

Plot X_0 as a function of A and Z and put points for the materials in our simulation

An analytic shower model: longitudinal

- Simplified model [Heitler]:
	- Assumes bremsstrahlung and pair production only
	- Electron loses $1 1/e = 63\,\%$ of it's energy in one X_0
	- The mean free path of a photon is $9/7\ X_0$
- $\bullet~$ The radiation length X_0 is fundamental
- Model works only for sufficiently high energies what is sufficient?

What can we do with that model?

- Assume shower stops at E_C
- $N(t) = 2^t$
- Each with energy $E(t) = E_0/2^t$
- Stop if $E(t) < E_c = E_0 2^{t_{max}}$
- $t_{max} \propto \ln(E_0/E_c)$ Verify this for 3-4 choices of energies using simulation

How do we do this given our toolbox?

 $E_c \approx$ 800 MeV *Z* + 1.2

- Can be verified by creating a calorimeter with multiple layers and collecting energy each layer (e.g. one per X_0)
- For most materials used in calorimeters: $E_c \approx 10$ MeV

What else can be infer from that model?

- ∙ t_{max} \propto $\ln\left(E_{0}/E_{c}\right)$: thickness must increase with E_{0}
- After that, electrons will stop after about 1 X_0 .
- Photons can travel much further
- Rule of thumb: $L(99\%) = (t_{max} + 0.08Z + 9.6)[X_0]$
	- For EM showers in reasonable range < 100 GeV

Verify this in simulation for a 50 GeV shower.

Also, how many X_0 are needed to capture 95% of the initial energy for 50 GeV shower? (this then also includes ionisation / excitation / Compton / Rayleigh …)

The software

Returns a pandas Dataframe

def display_event(gd : GeometryDescriptor, particleSpec: str, energy: float, $logE = False$, renderer=None, seed = -1):

> Displays a 3D image of the event and the calorimeter

particleSpec: "gamma", "pi-", "pi+", ...

Lateral shower development

- Opening angle defined by two processes:
	- Bremsstrahlung and pair production $<\theta^2>\,\approx\,1/\gamma^2\rightarrow$ small angle!
	- Multiple coulomb scattering [Moliere] $<\theta> E_{\rm s} / E_e \sqrt{\kappa / X_0} \rightarrow$ larger angle with $E_s = \sqrt{4\pi\alpha}$ ($m_e c^2$) = 21.2 MeV

• Main contribution from low energy electrons close to Ec : Moliere radius

$$
R_M = \frac{E_s}{E_c} X_0 \approx \frac{21.2 MeV}{E_c} X_0
$$

Use google: what is the Moliere radius of Pb or PbWO4 ? What does that mean for our calorimeter?

• A cylinder around a shower with radius of $2R_M$ contains 95% of the shower energy Optional: verify this qualitatively with a highly-granular detector in simulation

Shower profiles

How to detect energy?

- Scintillation
- Cherenkov light
- Ionisation
- Sometimes even heat
- Critical: response and resolution
	- The resolution is the width of the response distribution

Homogenous EM Calorimeters

- Use high density optically transparent material: light ~ deposited energy
- Stop particles entirely in the scintillator material
- Collect light at the end

- Advantages
	- Excellent energy collection \rightarrow excellent resolution
	- Uniform, mostly linear response
- Disadvantages:
	- Limited segmentation
	- Cost
- Resolution: W: energy required to produce a signal

$$
\frac{\sigma_E}{E} = \frac{1}{\sqrt{n}} = \frac{1}{\sqrt{E/W}}
$$
 why $1/\sqrt{n}$?

Used in Belle II and CMS

Sampling calorimeters

- Sandwich
	- Absorber (induces shower)
	- Detection material (e.g. scintillator)
- Advantages:
	- Can segment in depth
	- Spatial segmentation easier to achieve
	- Cost
- Disadvantages
	- Only part of showering occurs in detection material: loss of information and resolution: $f_{\text{sampling}} = E_{\text{vis}}/E_{\text{dep}}$

Configurations

• For our simulation, we only consider scintillators and assume 100% efficient readout electronics Compare the energy deposition in the same thickness for the different scintillator materials in the G4calo package

Energy resolution

- This is what it is (mostly) about
- Ideally: $\sigma_E^{} = \sqrt{E}$
- In practice, more terms appear $\sigma_F = a\sqrt{E} + bE + c$
- **Stochastic term (a)**:
	- Intrinsic shower fluctuations
	- Sampling fluctuations
	- Signal quantum fluctuations
- **Constant term (b)**:
	- Inhomogeneities (hardware or calibration issues)
	- Non linearity of readout electronics
	- Leakage in the energy containment
- **Noise term (c)**, energy independent noise:
	- Constant electronics noise etc.

Find the difference and explain it

Verify the difference qualitatively with the two calorimeter designs at 50 GeV (what does that correspond to in the ATLAS plot?)

Summary

- Interactive :)
- EM matter interaction
- Response and resolution
- Homogenous vs. Sampling
- ATLAS vs CMS
- Radiation length

More tasks

Create a class inheriting from GeometryDescriptor that also tracks the total material cost of the calorimeter (info is available in the repo)

Build an optimal EM calorimeter for showers with 50 GeV energy (no transversal granularity). Don't spend more than 50k **CHF**

Try out the plotting script for different energies on that calorimeter (reproduce the plot below). What do you observe?

What was wrong with his calorimeter? (From previous presentation)

For binned resolution…

