

Perturbative Computations in Quantum Field Theory

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Particle Physics Phenomenology after the Higgs Discovery

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Equations of motion in classical mechanics

- Example: Bead on rotating ring
- Lagrangian function

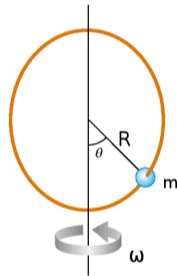
$$L = \frac{m}{2} [R^2 \dot{\theta}^2 + \omega^2 R^2 \sin^2 \theta] + m g R \cos \theta$$

- Equation of motion
(Euler-Lagrange equation):

$$\frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} - \frac{\partial L}{\partial \theta} = 0$$

- Yields:

$$\ddot{\theta} = \omega^2 \sin \theta \cos \theta - \frac{g}{R} \sin \theta$$



- Example: QED
- Lagrangian density

$$\mathcal{L} = -\frac{1}{4} F^{\mu\nu} F_{\mu\nu} + \bar{\psi}(i\cancel{\partial} - m)\psi + e\bar{\psi}\cancel{A}\psi$$

- ψ : Fermion field (electron, positron)
- A^μ : Photon field
- $F^{\mu\nu} = \partial^\mu A^\nu - \partial^\nu A^\mu$:
Field strength tensor
- $e = \sqrt{4\pi\alpha}$: coupling. $\alpha \sim \frac{1}{137}$

- Euler-Lagrange equations:

$$\partial_\mu \frac{\partial \mathcal{L}}{\partial(\partial_\mu \bar{\psi})} - \frac{\partial \mathcal{L}}{\partial \bar{\psi}} = 0$$

$$\partial_\mu \frac{\partial \mathcal{L}}{\partial(\partial_\mu A_\nu)} - \frac{\partial \mathcal{L}}{\partial A_\nu} = 0$$

- Yields:

$$(i\cancel{\partial} - m)\psi = -e\cancel{A}\psi$$

$$\partial_\mu F^{\mu\nu} = -e\bar{\psi}\gamma^\nu\psi$$

- Coupled, nonlinear equations
 - Cannot be solved in closed form

- Idea: Series expansion in small coupling

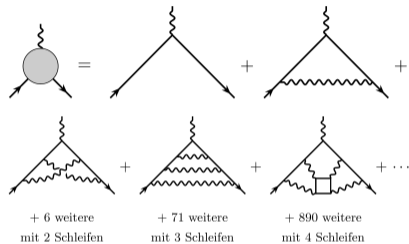
$$\alpha \sim \frac{1}{137} \quad \alpha_s \sim 0.1 - 0.2$$

$$\mathcal{A} = \mathcal{O}(1) + \mathcal{O}(\alpha) + \mathcal{O}(\alpha^2) + \dots$$

- At each order, more Feynman diagrams with more loops
- For each loop, have one unconstrained four-momentum ℓ^μ , to be integrated over with measure

$$\int \frac{d^4\ell}{(2\pi)^4}$$

- $a_e = (g_e - 2)/2$ of electron



$$a_e = 0 \quad \text{(leading order)}$$

$$a_e = \frac{\alpha}{2\pi} \approx 0.0011614 \quad \text{(to } \mathcal{O}(\alpha)\text{)}$$

$$a_e = 0.001159652181643(764) \quad \text{(to } \mathcal{O}(\alpha^5)\text{)}$$

$$a_e = 0.00115965218059(13) \quad \text{(experiment)}$$

- A multi-loop amplitude contains easily millions of terms (integrals)
- Not all integrals independent
- Integration-by-parts (IBP) equations

[Tkachov'81;Chetyrkin,Tkachov'81]

$$\int \frac{d^d \ell_1}{i\pi^{d/2}} \cdots \int \frac{d^d \ell_L}{i\pi^{d/2}} \frac{\partial}{\partial \ell_i^\mu} \frac{v_j^\mu}{D_1^{a_1} \cdots D_n^{a_n}} = 0$$

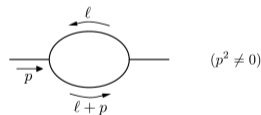
- For the one-loop bubble

$$v = \ell :$$

$$0 = (d - a_2 - 2a_1)F(a_1, a_2) - a_2 p^2 F(a_1, a_2 + 1) - a_2 F(a_1 - 1, a_2 + 1)$$

$$v = p :$$

$$0 = (a_1 - a_2)F(a_1, a_2) + a_2 p^2 F(a_1, a_2 + 1) - a_1 p^2 F(a_1 + 1, a_2) + a_2 F(a_1 - 1, a_2 + 1) - a_1 F(a_1 + 1, a_2 - 1)$$



$$F(a_1, a_2) = \int \frac{d^d \ell}{i\pi^{d/2}} \frac{1}{D_1^{a_1} D_2^{a_2}}, \quad a_i \in \mathbb{Z}$$

$$\begin{aligned} D_1 = -\ell^2 & \iff \ell^2 = -D_1 \\ D_2 = -(\ell+p)^2 & \iff \ell \cdot p = \frac{1}{2}(D_1 - D_2 - p^2) \end{aligned}$$

- Laporta's algorithm

[Laporta'01]

- Specialize set of IBP equations to a range of integer indices
- Generate system of linear equations

$$\begin{aligned}0 &= F(2, 1) - F(1, 2) && \leftarrow \text{include symmetries} \\0 &= (d - 3)F(1, 1) - p^2 F(1, 2) && \text{directly discard} \\0 &= (d - 4)F(1, 2) - 2p^2 F(1, 3) && \text{scaleless integrals} \\0 &= 2p^2 F(1, 3) - p^2 F(2, 2) - F(1, 2) - F(2, 1) \\0 &= (d - 5)F(2, 1) - p^2 F(2, 2) - F(1, 2) \\&\vdots\end{aligned}$$

- Solve system by Gaussian elimination.

Express each integral as a linear combination of independent **master integrals**.

IBP reduction: Laporta's algorithm

- Calculation of higher loop-orders entails several challenges
 - number of Feynman diagrams
 - size of intermediate expressions
 - complexity of loop integrals (# loops, legs, scales)
- Many sophisticated public and private tools exist
 - AIR [Anastasiou,Lazopoulos'04]
 - Reduze [Studerus'09; Manteuffel,Studerus'12]
 - FIRE [Smirnov et al.'08+]
 - LiteRed [Lee'12+]
 - Kira [Maierhöfer,Usovitsch,Uwer'17; Klappert,Lange,Maierhöfer,Usovitsch'20]
 - Crusher ... [Marquard,Seidel]
- Mostly based on Laporta's algorithm [Laporta'01]
 - Solves IBP equations for numerical values of indices with Gaussian elimination.
- Several refinements exist, e.g.
 - Parallelization
 - Methods from finite fields [v. Manteuffel,Schabinger'14; Smirnov,Chukharev'19; Peraro'16'19; Klappert,Klein,Lange'19'20]
- Drawbacks
 - Compute many more integrals than required
 - Large storage required for results of $10^{\sim 4-6}$ integrals

- New ideas from

- algebraic geometry [Larsen,Zhang'14; Böhm et al.'18'19]

- syzygy equations [Kosower et al.'10'18; Schabinger et al.'11'20; Ita'15; Böhm et al.'17]

$$A \cdot B = 0$$

- Linear algebra

- New approach [Barakat,TH et al. 2020+]

- Leave propagator powers symbolic
- Derive so-called normal-form IBP relations

- Normal-form IBP equations

$$R_i = a_i D_i^- - \text{NF}_G(a_i D_i^-) \in I_{\text{IBP}}$$

- e.g. for one-loop bubble

$$\text{NF}_G(a_1 D_1^-) = \frac{(d - a_1 - a_2 - 1)(d - 2a_1 - 2a_2)}{p^2(d - 2a_1 - 2)}$$

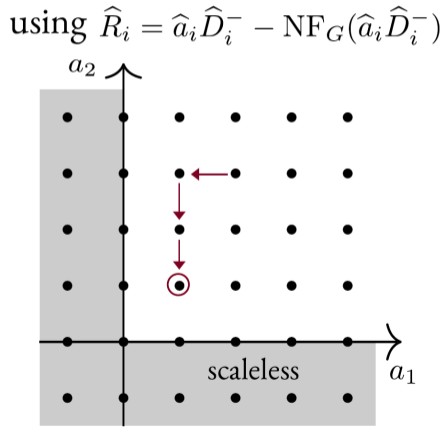
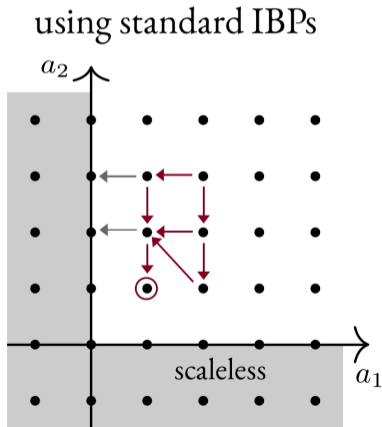
$$\text{NF}_G(a_2 D_2^-) = \frac{(d - a_1 - a_2 - 1)(d - 2a_1 - 2a_2)}{p^2(d - 2a_2 - 2)}$$

- Allow for a straightforward reduction
- All you have to store
- Easy to implement in Mathematica or FORM
- Well-suited for parallelization
- Allows for fast reduction, also of high propagator powers

Laporta vs. Normal-form IBPs

- Compare reduction with Laporta vs. Normal-form IBPs for the one-loop massless bubble

Reduction of $F(3, 2)$:



Computing needs

- Jobs run, depending on complexity, on Laptop, desktop, OMNI, cluster in Karlsruhe
- Need modern CAS (Mathematica, C++, Fermat, ...)
- RAM, up to $\mathcal{O}(10^{2-3}\text{GB})$
- storage space up to $\mathcal{O}(1\text{TB})$
- Fast I/O traffic, read/write on local disk (scratch)
- Parallelizable ($\mathcal{O}(20)$ cores)
- Job runtimes of up to $\mathcal{O}(\text{weeks})$

- Training for students in CAS, programming needed

- Local resources improvable in machines with a lot of RAM, Mathematica licenses, job length

- Not so much in need of GPUs, network